

Travis Roy Foundation WIFFLE Ball Tournament Tournament Rules

1. Each team will play three games, seven innings in length, unless halted due to time limit. If a game is tied after eight innings, or at the time limit, the game will be settled by a home run derby. For the home run derby tiebreaker, each team will select three batters and each batter will get one pitch from a pitcher on their team. Teams will alternate batters, visiting team batting first. Winner is the team that hits more home runs, otherwise the game ends in a tie. There is no home run derby in playoff games unless deemed necessary by the tournament games committee.
2. Playoff teams will be seeded with a specific formula. The top team in each of the six divisions will advance to a quarterfinal playoff game along with two Wildcard teams. One wildcard team will be selected based on a tie-breaker formula for all teams that have won at least two (2) games. The final Wildcard team will be decided by lottery based on fundraising achievements. Winners of quarterfinals advance to the semifinals and the semifinal winners advance to the championship game.
3. The tie-breaker for Division and Wildcard winners will be determined by won-loss record, then: • Head-to-head scores; • Runs allowed; • Number of home runs allowed • In the unlikely event there is still a tie, a coin toss will determine the seeding. The 'Performance' Wildcard will be granted the seventh seed and the fundraising lottery Wildcard the eighth and final seed.
4. Decisions regarding changing of the tournament schedule due to stoppages resulting from inclement weather and all other unique situations will be made by the tournament 'Games Committee'. The Games Committee consists of the Tournament director, Umpire-in-chief (or appointed substitute) and the field management leader. The Games Committee will also be consulted by two or more other designated members of the steering committee, if available, that are not affiliated with any of the 24 tournament teams.

Little Fenway / Little Wrigley / Little Field of Dreams Playing Rules

Standard baseball rules are in effect except for:

Games are scheduled 7-innings.

Teams will play no more than nine players in the field and bat with at least nine players in the lineup. Teams with late arriving players will have those players hit at the end of the lineup. Missed lineup spots will register as automatic outs. Teams can bat more than nine players in the lineup if they choose to use extra hitters. Extra hitting spots must be declared at the beginning of the game.

Teams may appoint multiple designated hitters for players in the field, but managers must state the designated lineup spot for any players in the field. Players not in the field or the starting lineup may replace any player in the field and/or in the lineup. Designated Hitters must always hit in the same lineup spot. Batters who are re-entering the game must hit in the same spot in the lineup before they were replaced

No stealing, bunting, intentional half swings, and leading off the base until the ball is hit.

Umpire will enforce pitch speed limit. Fast-pitched balls will be called a ball. Excessive violations will result in pitcher being removed from the mound for the remainder of the game.

Defensive players can get an out by striking a baserunner with the ball below the head.

No infield fly rule.

No metal cleats allowed.

The foul line will be considered to be the entire width of the dirt baseline between the home plate area and the 1st and 3rd base cutouts.

“Out of Play” boundaries are established for batted balls. For Little Fenway, the out of play boundary will be the bottom of the hill surrounding the fields. For Little Wrigley and Little Field of Dreams, the out of play boundary will be the gravel drainage area. A batted ball must be caught with both feet in bounds. Thrown balls that go “out of play” will remain alive.

The corn on “Little Field of Dreams” is not to be touched by any fielder and is out of play. The batter runner and runners will be awarded two bases on any fair ball batted into the corn.

At least, four standard WIFFLE bats will be designated by the field manager before each game for game use.

No scuffing, denting or any other deforming of the WIFFLE ball. Any such activity will result in an immediate ejection of the player from the game.

All teams are encouraged to show good sportsmanship and have fun. Any appeals, initiated with a \$50 donation to the Travis Roy Foundation, will be handled on the field by the umpire-in-chief, who may consult with the Tournament Director or other game administrators if he/she desires. Number of team appeals is limited to 1 per game in round robin competition, 2 per game in the playoffs, and 3 per game in the championship game.